

BEFORE YOU GET WRINKLED ☼ (TOKYO COIN LAUNDRY) (GAME DESIGN BY HIROSHI KAWAMURA & YU MARUNO): Place the TOKYO COIN LAUNDRY box top on one side of the table, and the box bottom on the other with the openings facing down. Stack three washers/dryers next to each, on the side closest to the middle of the table. Make a pile of all the laundry in the center of the table. Divide into two equal teams. Take the included laundry cards, remove all of the washer and dryer cards, then shuffle the rest. Divide the cards into equal piles, giving one to each team. Place the card stacks face down next to your team's box. When someone says, "go", one person on each team will flip their teams top card, revealing a clothing item. Each contestant may only use one pinky each (thus only one hand will be used), to try to work together to pick up the exact piece of clothing shown on their current card (color matters), move it over the top of the stack of laundry machines, and drop it onto the box on their side of the table. It is never allowed to drop the laundry from lower than the stack of three machines.



After a clothing item is dropped, it cannot be picked up again, unless it has not passed beyond the laundry machine stack yet. If a clothing item falls past the machine stack, it is considered lost and you must draw a new one of your cards. If your team manages to drop the item on the box, draw a new card and continue with the next clothing card item (note that if you draw a socks card, you must attempt to drop both socks, one at a time, before drawing a new card). Once a team makes it through all their cards, everyone stops. Count the number of clothing items your team managed to drop on top of your box. The team with the most clothes is the winner! Winning team members each receive point tokens equal to the number of members on the other team, or a game card from the supply if not playing for points. If playing with only two players, you may use your pinkies from both hands.