SEWER POP! & (TOKYO WASHI GAME CATS): Give each player one strip of Washi Cats tape and a pen. When the host (or a player) says start, contestants draw a line from the bottom left square of the map, moving with the standard rules from TOKYO WASHI GAME CATS, except that you cannot cross your own color line. You must jump through every sewer, just as you do with a special move in the game.



When a contestant has jumped through all of the sewers on their strip of tape, they take the highest value point token left on the table. The host and/or contestants should check to see if lines were drawn without crossing any buildling walls, etc.